1. Flutter is (free – paid- a one time pay framework)
2. Everything in flutter is a (container – widget - column)
3. Flutter is for (Android development , IOS development , cross platform)
4. A widget that is not able to render during app session is a

(stateless widget - stateful widget – none)

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1. Flutter is based on ( Dart – Haskell – PHP) programming language
2. A list in flutter has (one - two – three) possible scroll directions
3. Which of the following are the best editors of flutter development

(Android Studio - Vscode – Intellij Idea , all of the previous)

1. In bloc state management flutter can provide (one block only – two blocs only – multiple blocs)

10 – a widget that provides many apis and acts as an enclosing widget for other widgets (Container – Column – Scaffold)

11 – A column in flutter can have (one child – two children – multiple children)

12 -in bloc state management states are emitted to reflect changes in ( cubits -states – widgets) on screen

13 – runApp() produces a ( cubit - state – widget) that will be attached to the screen as the root of the displayed widget tree.

14 - to visualize widgets hierarchy and nesting you can check (flutter debug – flutter widget tree - flutter console)

15 – A flutter container enables us to (personalize – visualize – both) its child widget

16 – (flutter main state – flutter doctor - pub dev) can download the missing files required by the development environment

17 – (Pub.dev – flutter doctor – flutter packaging) contains publications of dart packages

18 – Flutter has ( one – two – three ) build modes.

19 – in flutter you have to create a responsive model to avoid (screen rendering – screen overflow – screen unmatching)